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More than 300,000 developers have benefited from past editions of UML Distilled. This third edition is the best resource for quick, no-nonsense insights into understanding and using UML

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UML Distilled. A Brief Guide to the Standard Object Modeling Language. by Martin Fowler. 2003. Notes for buying my books. The UML appeared in 1997 to eliminate the bedlam that had overtaken graphical modeling languages in the object-oriented world.

UML Distilled - Martin Fowler
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Fowler, UML Distilled: A Brief Guide to the Standard ...
The first two editions of UML Distilled have been perennial best-sellers because of their concise, yet thorough, nature. This eagerly-anticipated third edition allows you to get acquainted with some of the best thinking about efficient object-oriented software design using the latest version of the industry-standard for modeling software: UML 2.0.

UML Distilled: A Brief Guide to the Standard Object ...

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UML Distilled: A Brief Guide to the Standard Object ...

UML Distilled: A Brief Guide to the Standard Object Modeling Language (3rd Edition) Martin Fowler. Pressured with tight deadlines, application developers do not have the luxury of keeping completely up-to-date with all of the latest innovations in software engineering. Once in a great while, a tremendous resource comes along that helps these professionals become more efficient.

UML Distilled: A Brief Guide to the Standard Object ...

The UML is just a part of what you need to succeed with objects, and I think that it's important to introduce you to some other techniques. In a brief book like this, it's impossible to go into detail about how the UML relates to source code, particularly as there is no standard way of making that correspondence.

Addison Wesley - UML Distilled, 3rd Ed - 2003

As the front page subtitle states, this is a brief guide to the UML. It is also a good one. The first chapter is an introduction to UML, including some short history on the language. The second

chapter covers the Development Process with a quick overview of a couple of them - i.e. Agile, RUP, ...- followed by some guidance on choosing the right one.

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UML Distilled: A Brief Guide to the Standard Object Modeling Language, 3rd Edition. By Martin Fowler. Published Sep 15, 2003 by Addison-Wesley Professional. Part of the Addison-Wesley Object Technology Series series.

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Uml Distilled A Brief Guide To The Standard Object ...
UML Distilled: A Brief Guide to the Standard Object Modeling Language (3rd ed.) (Addison-Wesley Object Technology Series series) by Martin Fowler. <p style="margin:0px;">More than 300,000 developers have benefited from past editions of <i>UML Distilled</i> . This third edition is the best resource for quick, no-nonsense insights into understanding and using UML 2.0 and prior versions of the UML.</p> <p style="margin:0px;">Some readers will want to quickly get up to speed ...

More than 300,000 developers have benefited from past editions of UML Distilled . This third edition is the best resource for quick, no-nonsense insights into understanding and using UML 2.0 and prior versions of the UML. Some readers will want to quickly get up to speed with the UML 2.0 and learn the essentials of the UML. Others will use this book as a handy, quick reference to the most common parts of the UML. The author delivers on both of these promises in a short, concise, and focused presentation. This book describes all the major UML diagram types, what they're used for, and the basic notation involved in creating and deciphering them. These diagrams include class, sequence, object, package, deployment, use case, state machine, activity, communication, composite structure, component, interaction overview, and timing diagrams. The examples are clear and the explanations cut to the fundamental design logic. Includes a quick reference to the most useful parts of the UML notation and a useful summary of diagram types that were added to the UML 2.0. If you are like most developers, you don't have time to keep up with all the new innovations in software engineering. This new edition of Fowler's classic work gets you acquainted with some of the best thinking about efficient object-oriented software design using the UML--in a convenient format that will be essential to anyone who designs software professionally.

A guide to using UML describes major UML diagrams, their creation, and how to decipher them.

The Systems Modeling Language (SysML) extends UML with powerful systems engineering capabilities for modeling a wider spectrum of systems and capturing all aspects of a system's design. SysML Distilled is the first clear, concise guide for everyone who wants to start creating effective SysML models. (Drawing on his pioneering experience at Lockheed Martin and NASA, Lenny Delligatti illuminates SysML's core components and provides practical advice to help you create good models and good designs. Delligatti begins with an easy-to-understand overview of Model-Based Systems Engineering (MBSE) and an explanation of how SysML enables effective system specification, analysis, design, optimization, verification, and validation. Next, he shows how to use all nine types of SysML diagrams, even if you have no previous experience with modeling languages. A case study running through the text demonstrates the use of SysML in modeling a complex, real-world sociotechnical system. Modeled after Martin Fowler's classic UML Distilled, Delligatti's indispensable guide quickly teaches you what you need to know to get started and helps you deepen your knowledge incrementally as the need arises. Like SysML itself, the book is method independent and is designed to support whatever processes, procedures, and tools you already use. Coverage Includes Why SysML was created and the business case for using it Quickly putting SysML to practical use What to know before you start a SysML modeling project Essential concepts that apply to all SysML diagrams SysML diagram elements and relationships Diagramming block definitions, internal structures, use cases, activities, interactions, state machines, constraints, requirements, and packages Using allocations to define mappings among elements across a model SysML notation tables, version changes, and sources for more information

The need to handle increasingly larger data volumes is one factor driving the adoption of a new class of nonrelational "NoSQL" databases. Advocates of NoSQL databases claim they can be used to build systems that are more performant, scale better, and are easier to program. NoSQL Distilled is a concise but thorough introduction to this rapidly emerging technology. Pramod J. Sadalage and Martin Fowler explain how NoSQL databases work and the ways that they may be a superior alternative to a traditional RDBMS. The authors provide a fast-paced guide to the concepts you need to know in order to evaluate whether NoSQL databases are right for your needs and, if so, which technologies you should explore further. The first part of the book concentrates on core concepts, including schemaless data models, aggregates, new distribution models, the CAP theorem, and map-reduce. In the second part, the authors explore architectural and design issues associated with implementing NoSQL. They also present realistic use cases that demonstrate NoSQL databases at work and feature representative examples using Riak, MongoDB, Cassandra, and Neo4j. In addition, by drawing on Pramod Sadalage's pioneering work, NoSQL Distilled shows how to implement evolutionary design with schema migration: an essential technique for applying NoSQL databases. The book concludes by describing how NoSQL is ushering in a new age of Polyglot Persistence, where multiple data-storage worlds coexist, and architects can choose the technology best optimized for each type of data access.

Uses friendly, easy-to-understand For Dummies style to helpreaders learn to model systems with the latest version of UML, themodeling language used by companies throughout the world

to developblueprints for complex computer systems Guides programmers, architects, and business analysts throughapplying UML to design large, complex enterprise applications thatenable scalability, security, and robust execution Illustrates concepts with mini-cases from different businessdomains and provides practical advice and examples Covers critical topics for users of UML, including objectmodeling, case modeling, advanced dynamic and functional modeling,and component and deployment modeling

"If you are a serious user of UML, there is no other book quite like this one. I have been involved with the UML specification process for some time, but I still found myself learning things while reading through this book-especially on the changes and new capabilities that have come with UML." -Ed Seidewitz, Chief Architect, IntelliData Technologies Corporation The latest version of the Unified Modeling Language-UML 2.0-has increased its capabilities as the standard notation for modeling software-intensive systems. Like most standards documents, however, the official UML specification is difficult to read and navigate. In addition, UML 2.0 is far more complex than previous versions, making a thorough reference book more essential than ever. In this significantly updated and expanded edition of the definitive reference to the standard, James Rumbaugh, Ivar Jacobson, and Grady Booch-the UML's creators-clearly and completely describe UML concepts, including major revisions to sequence diagrams, activity models, state machines, components, internal structure of classes and components, and profiles. Whether you are capturing requirements, developing software architectures, designing implementations, or trying to understand existing systems, this is the book for you. Highlights include: Alphabetical dictionary of articles covering every UML concept

Integrated summary of UML concepts by diagram type Two-color diagrams with extensive annotations in blue Thorough coverage of both semantics and notation, separated in each article for easy reference Further explanations of concepts whose meaning or purpose is obscure in the original specifications Discussion sections offering usage advice and additional insight into tricky concepts Notation summary, with references to individual articles An enhanced online index available on the book's web site allowing readers to quickly and easily search the entire text for specific topics The result is an indispensable resource for anyone who needs to understand the inner workings of the industry standard modeling language.

With its clear introduction to the Unified Modeling Language (UML) 2.0, this tutorial offers a solid understanding of each topic, covering foundational concepts of object-orientation and an introduction to each of the UML diagram types.

Essential skills for first-time programmers! This easy-to-use book explains the fundamentals of UML. You'll learn to read, draw, and use this visual modeling language to create clear and effective blueprints for software development projects. The modular approach of this series--including drills, sample projects, and mastery checks--makes it easy to learn to use this powerful programming language at your own pace.

This comprehensive guide has been fully revised to cover UML 2.0, today's standard method

for modelling software systems. Filled with concise information, it's been crafted to help IT professionals read, create, and understand system artefacts expressed using UML. Includes an example-rich tutorial for those who need familiarizing with the system.

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