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Introduction to automata theory, languages, and computation / by John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman. -- 3rd ed. p. cm. Includes bibliographical references and index. ISBN 0-321-45536-3 1. Machine theory. 2. Formal languages. 3. Computational complexity. I. Motwani, Rajeev. II. Ullman, Jeffrey D., 1942- III. Title. QA267.H56 2006 511.3'5--dc22

INTRODUCTION TO Automata Theory, Languages, and Computation

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Introduction to Automata Theory, Languages, and Computation is an influential computer science textbook by John Hopcroft and Jeffrey Ullman on formal languages and the theory of computation. Rajeev Motwani contributed to the 2000, and later, edition.

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Automata Theory, Languages and Computation - M'orian Halfeld-Ferrari - p. 11/19. Important operators on languages: Union. The union of two languages L

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and M , denoted $L \cup M$, is the set of strings that are in either L , or M , or both. Example If $L = \{001,10,111\}$ and $M = \{?,001\}$ then $L \cup M = \{?,001,10,111\}$

Automata Theory and Languages

Introduction to Automata Theory, Languages, and Computation. Introduction to Automata Theory, Languages, and Computation. Free Course in Automata Theory. I have prepared a course in automata theory (finite automata, context-free grammars, decidability, and intractability), and it begins April 23, 2012. You can learn more about the course at www.coursera.org/course/automata.

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Introduction to Automata Theory Reading: Chapter 1. 2 What is Automata Theory? ... Let L be the language of all strings consisting of n 0's followed by n 1's: $L = \{e, 01, 0011, 000111, \dots\}$ 2. Let L be the language of all strings of with equal number of 0's and 1's:

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If w has an odd number of 1's, then so does z . By the inductive hypothesis, $\hat{A}(z) = B$, and the transitions of the DFA tell us $\hat{A}(w) = B$. Thus, in this case, $\hat{A}(w) = A$ if and only if w has an even number of 1's. Case 2: $a = 1$. If w has an even number of 1's, then z has an odd number of 1's.

Solution: Introduction to Automata Theory, Languages, and ...

Automata - What is it? The term "Automata" is derived from the Greek word "αὐτὸματός" which means "self-acting". An automaton (Automata in plural) is an abstract self-propelled computing device which follows a predetermined sequence of operations automatically. An automaton with a finite number of states is called a Finite Automaton (FA) or Finite State Machine (FSM).

Automata Theory Introduction - Tutorialspoint

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