

## Hands On Concurrency With Rust Confidently Build Memory Safe Parallel And Efficient Software In Rust

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RustLatam 2019 - Without Boats: Zero-Cost Async IO *Should You Learn Rust in 2020? What is Rust programming 2020* Current state of wasm with rust using an example Rust vs Go Concurrency Safety for Noobs Rust Async/Await - Building a Web Crawler with Surf and Async-Std RustLatam 2019 - Kevin Hoffman: WebAssembly with Rust Rust: A Language for the Next 40 Years - Carol Nichols *Smart Pointers* u0026 Box - Rust Concurrency - The Rust Book chapter 16 (part 59)

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First, what's Hands-On Concurrency with Rust about? Hopefully you can guess some of the subject from the title. It's a Rust-focused book that's meant to teach you, as of 2018, what you can do in Rust to fiddle with modern, commodity parallel machines.

~~Writing "Hands-On Concurrency with Rust"~~

Hands-On Concurrency with Rust ?? : Brian L. Troutwine ??? : Packt ??? : Confidently build memory-safe, parallel, and efficient software in Rust ??? : 2018-5-31 ?? : 462 ?? : USD 44.99 ?? : Paperback ISBN: 9781788399975

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Hands-On Concurrency with Rust: Confidently build memory-safe, parallel, and efficient software in Rust by Brian L. Troutwine English | May 31, 2018 | ISBN: 1788399978 | PDF | 462 pages | 2.1 MB

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Starting off with the Rust 2018 edition changes, we will cover how borrowing and ownership, mutability, and concurrency influence how and

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where data can be held, and what algorithms can be executed. In this chapter, you can look forward to learning about the following: A quick refresh on Rust and what awaits in the 2018 edition (Rust 1.31)

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