Beginning Guide To Solidworks 2007

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The purpose of Beginner's Guide to SolidWorks 2007 is to help the student learn the basic concepts of SolidWorks and good solid modeling practices in an easy to follow guide. It is intended for the new SolidWorks user, users with experience in different CAD systems, and as a teaching aid in classroom training.

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Steven Murphy – Certified SOLIDWORKS Expert (CSWE). So you want to learn SOLIDWORKS?Well you are in luck- SolidXperts has your back! Whether you are learning SOLIDWORKS as your first Computer Aided Design (CAD) package or augmenting your software portfolio, this guide will go through the information you need to get you up and running in no time!. Step 1: Know your Resources

A Beginner' s Guide to SOLIDWORKS | SolidXperts
SolidWorks User Interface is pretty simple and straight forward. There is 6 main area of interface you normally work with. 1) Menu Bar – Top most of the application, executing New File, Open File, Save, Print, Undo, Select, Rebuild, File Properties and Options.

SolidWorks Tutorials – A step by step guide
Student' s Guide to Learning SolidWorks Software 1 1 Lesson 1: Using the Interface Goals of This Lesson Become familiar with the Microsoft Windows® interface. Become familiar with the SolidWorks user interface. Before Beginning This Lesson Verify that Microsoft Windows is loaded and running on your classroom/lab computers.

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Beginner' s Guide to SolidWorks 2007 11 1. - The first thing we need to do after opening SolidWorks, is to make a New Part file. Go to the " New" document icon in the main toolbar and select it. 2. - We are now presented with the New Document dialog. If your screen is

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Beginner' s Guide to SolidWorks 2010 13 1. - The first thing we need to do after opening SolidWorks, is to make a New Part file. Go to the " New" document icon in the main toolbar and select it. 2. - We are now presented with the New Document dialog. If your screen is different than this, click the " Novice" button in the lower left corner.

This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software' s interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users learn the basic and most frequently used commands.

The Commands Guide Tutorial for SolidWorks 2013 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2013. SolidWorks is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SolidWorks 2013. This book covers the following: System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study Sustainability Xpress FlowXpress PhotoView 360 Pack and Go Intelligent Modeling techniques and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2013 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter (18 total) provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are located on the enclosed book CD with their solution (initial and final). Learn by doing, not just by reading! Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2013. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The authors developed the tutorials by combining their own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers.These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model.

"The most complete resource for SolidWorks on the market. Matt Lombard's in-depth knowledge plus his snappy wit and wisdom make SolidWorks accessible to users at all levels." -- Mike Sabocheck, Territory Technical Manager, SolidWorks Corporation The most comprehensive single reference on SolidWorks Whether you're a new, intermediate, or professional user, you'll find the in-depth coverage you need to succeed with SolidWorks 2007 in this comprehensive reference. From customizing the interface to exploring best practices to reinforcing your knowledge with step-by-step tutorials, the techniques and shortcuts in this detailed book will help you accomplish tasks, avoid the time-consuming pitfalls of parametric design, and get a firm handle on one of the leading 3D CAD programs on the market. * Customize the user interface and connect hotkeys to macros * Create sketches, parts, assemblies, and drawings * Build intelligence into parts * Work with patterns, equations, and configurations * Learn multibody, surface, and master model techniques * Write, record, and edit Visual Basic(r) macros Design with advanced 3D features Increase speed and efficiency with subassemblies Use multibody models to their full potential What's on the CD-ROM? The CD includes all the parts, assemblies, drawings, and examples you need to follow the tutorials in each chapter. You'll also find finished models, templates, and more. See the CD appendix for details and complete system requirements

This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software' s interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a visual presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises.

Whether it' s your first venture into 3D technical drawing software or you' re switching to SolidWorks from something else, you' re probably excited about what this CAD program has to offer. Chances are, you figure it' s going to take awhile to get the hang of it before you can begin cranking out those perfectly precise 3D designs. SolidWorks For Dummies, 2nd Edition, can help you dramatically shorten that get-acquainted period! SolidWorks For Dummies, 2nd Edition will help you get up and running quickly on the leading 3D technical drawing software. You' ll see how to set up SolidWorks to create the type of drawings your industry requires and how to take full advantage of its legendary 3D features. You' ll discover how to: Work with virtual prototypes Understand the user interface Use templates and sketch, assemble, and create drawings Automate the drawing process Review drawings and collaborate with other team members Define and edit sketches Create dimensions and annotations Print or plot your drawings Leverage existing designs Sample files on the bonus CD-ROM show you how to apply the latest version of SolidWorks and accomplish specific tasks. Even if you' re brand-new to CAD software, SolidWorks For Dummies, 2nd Edition will have you feeling like a pro in no time. You' ll find you' ve entered a whole new dimension. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

SolidWorks 2007 Tutorial was written to assist students, designers, engineers and professionals. The book provides an introduction to the user interface, menus, toolbars, concepts and modeling techniques of SolidWorks to create parts, assemblies and drawings. Follow the step-by-step instructions and develop multiple assemblies that combine over 80 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables and configurations. Review 2 hours of flash movie files that follow the steps in the book. Desired outcomes and usage competencies are listed for each project. Know your objective up front. Follow the steps in Project 1 through Project 4 to achieve your design goals. Work between multiple documents, features, commands and custom properties that represent how engineers and designers utilize SolidWorks in industry. Table of Contents Introduction 1. Linkage Assembly 2. Front Support Assembly 3. Fundamentals of Drawing 4. Pneumatic Test Module Assembly Appendix Index

Describes the basic concepts of SolidWorks 2010 and includes exercises that cover the SolidWorks interface and commands.

A comprehensive guide to SolidWorks 2007 provides information on such topics as customizing the user interface, building intelligence into parts, working with patterns and equations, and writing Visual Basic macros.

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